

# Monthly Research Building Secure Linux Application With Privilege Separation

FFRI, Inc http://www.ffri.jp



## Background

- Privilege separation is a key technology to achieve "Principle of least privilege"
- In secure programming:
  - Privilege separated application limits an impact of a vulnerability
  - Real world application
    - tcpdump, vsftpd, OpenSSH, Google Chrome



## **Privilege Separation**

- A design of secure application architecture
  - Dividing execution units and minimizing privilege each process
  - Attacker obtains only few privileges even if the exploit is successful
- Merit of privilege separated server application
  - Strong user isolation in multi-user service
  - Limited intruder hostile action on internet services
- Merit of privilege separated client application
  - Secure execution environments for untrusted remote script like javascript
    - e.g. Web browser needs a lot of privileges while running untrusted remote script





# **Key Technology**

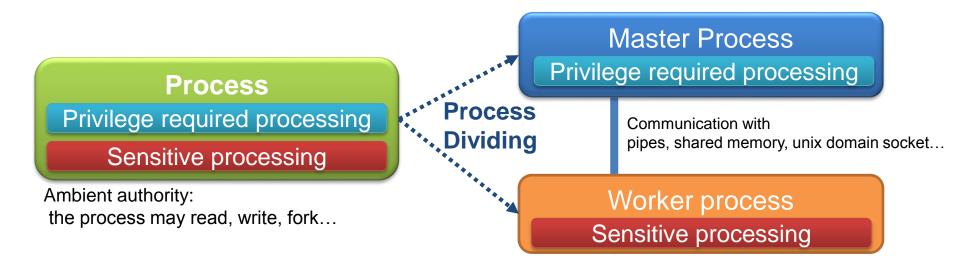
- <u>Process dividing</u>
  - Dividing a process into some processes
- Process sandboxing
  - Granting least privilege to each process
- Inter-process communication(IPC)
  - For inter-communication between divided processes
  - In Linux: Pipe, POSIX Shared memory, Unix domain socket $\cdots$





#### **Process Dividing**

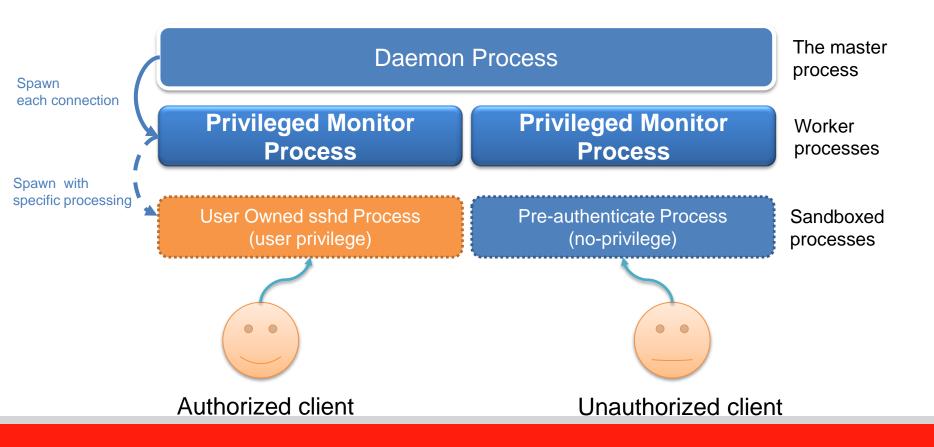
- To separate between privilege required processing(like process management) and sensitive processing
  - Divided processes communicate using IPC





# Example: OpenSSH

- OpenSSH daemon spawns privileged worker process per session
  - Authentication processing and authenticated user processing execute in the non-privilege process





# **Sandboxing on Linux**

- Access Control based sandboxing
  - Using Discretionary Access Control(DAC)
    - UID, Permissions
  - Using Mandatory Accesss Control(MAC)
    - SELinux, AppArmor
  - Using Namespace
    - Chroot
- Capability based sandboxing
  - Linux kernel capabilities (based on POSIX Capability)
  - Linux secure computing mode
    - <u>State-of-the-art of sandboxing on Linux</u>





# Linux Secure Computing Mode(seccomp)

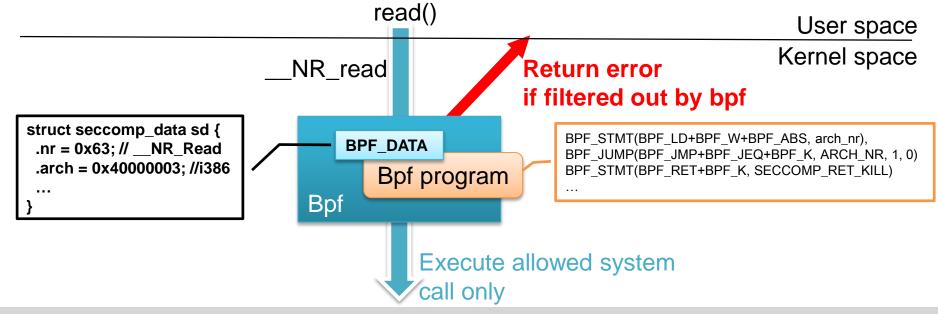
- Secure computing mode process renounces execution privileges of system calls
  - Developer has to concern themselves about "least privilege" design
- Seccomp Mode 1 (Available since Linux 2.6.12~)
  - Mode 1 permits only read(), write(), exit(), sigreturn()
- Seccomp Mode 2 (Available since Linux 3.5~)
  - Mode 2 can configures permit/denied system calls

#### FFRI,Inc.



# Seccomp Mode 2(a.k.a. Seccomp-bpf)

- Seccomp Mode 2 filtered out violated system calls at system call execution
  - Kernel calls bpf(Berkeley packet filter) backend with translated bpf filter program
  - Seccomp Mode 2 configuration forces developer to describe bpf-program





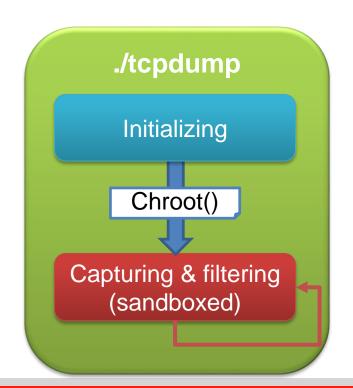
#### **Case study**

- tcpdump
  - Reducing own privilege
    - the process not divided
- vsftpd
  - Restricted accounts in multi-user services
- Google Chrome
  - Running script engine with untrusted code



## tcpdump

- tcpdump dropped own privileges before actual packet filtering
  - Sandboxing is achieved due to change own user from privileged to non-privileged user

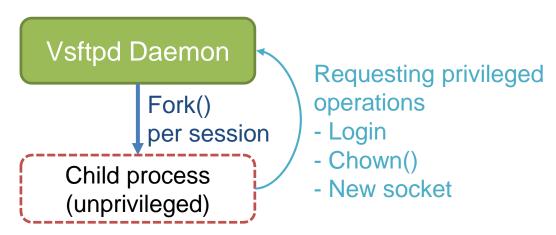






#### vsftpd

- Remote user restricted action with own privilege
  - If user needs privilege action, child process calls privileged process's function
  - Reinforcing sandbox with Seccomp Mode 2 since version 3.0.0



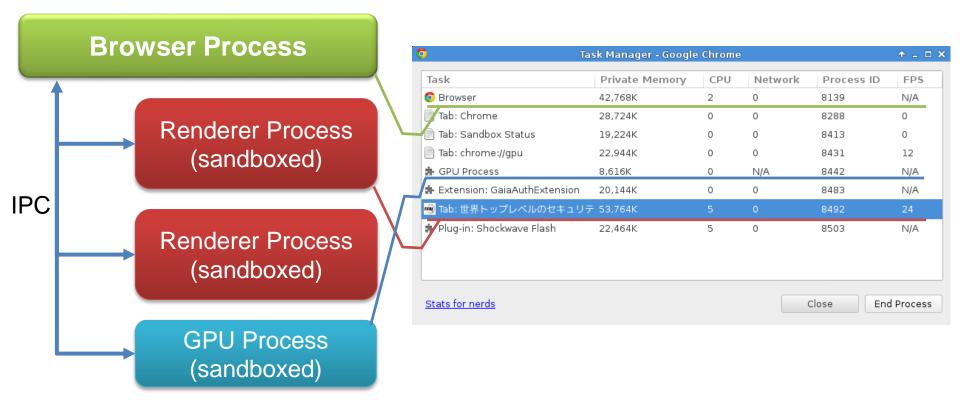
Dropping almost capabilities and restricting system calls





#### **Google Chrome**

- Renderer separates main process and its sandboxing
  - Because renderer executes untrusted remote script



#### FFRI,Inc.



# Suitable a part of program for privilege separation

- Parser with untrusted data
  - e.g. Packet filtering
- Interpreter with untrusted code
  - e.g. javascript engine
- Authentication processing on multi-user service



#### Concerns

- Increase complexity of source code by process dividing
- Decrease portability by sandboxing
  - A number of privilege separation related component depends on OS environment
    - Process management, DAC/MAC, capabilities, IPCs..
- Deteriorate memory space effectiveness
  - Divided processes consume memory larger than a single process application



## Conclusion

- Privilege separation limits incursion into your application
- Show key technology of privilege separation as follows:
  - Process dividing
  - Process sandboxing
  - Inter-process communications
- Seccomp Mode 2 is state-of-the-art of Linux sandboxing
- Some security-critical open source software has been armed process diving and sandboxing
- Privilege separation increases security, but a development cost increase again



#### References

- Syscall Filters
  <u>https://fedoraproject.org/wiki/Features/Syscall\_Filters</u>
- The Chromium Projects: Design documents <u>http://dev.chromium.org/developers/design-documents/</u>
- Using simple seccomp filters <u>http://outflux.net/teach-seccomp/</u>
- Vsftpd <u>https://security.appspot.com/vsftpd.html</u>
- OpenSSH <u>http://www.openssh.com/</u>
- Preventing Privilege Escalation[Niels Provos et al, USENIX Security 2003] <u>http://niels.xtdnet.nl/papers/privsep.pdf</u>
- Capsicum[Robert R.M.W et al, USENIX Security 2010] <u>http://static.usenix.org/event/sec10/tech/full\_papers/Watson.pdf</u>



## **Contact Information**

E-Mail : <u>research—feedback@ffri.jp</u> Twitter: <u>@FFRI\_Research</u>